

# Notes 5.1 - Circular Speed & Velocity

KEY

## Review of Terms:

1. Scalar: quantity with magnitude only
2. Vector: quantity with magnitude & direction
3. Speed: scalar quantity,  $s = \frac{\text{distance}}{\text{time}}$
4. Velocity: vector quantity,  $v = \frac{\text{displacement}}{\text{time}}$
5. Acceleration: change in velocity
6. Force: push or pull that causes acceleration

## Review Questions:

1. If you change your speed, do you change your velocity?  
Yes because velocity is just your speed + direction
2. If you change your velocity, do you change your speed?  
Not necessarily - you can change direction & keep the same speed
3. Can you be accelerating while maintaining a constant speed?  
Yes - acc. is a change in velocity, which could be a change in direction.
4. Can you be accelerating while maintaining a constant velocity?  
No.

## Notes:

### I. Speed & Velocity

A. Uniform circular motion - motion in which the Speed & radius don't change, but the direction changes at a constant rate.

B. Calculating circular motion:

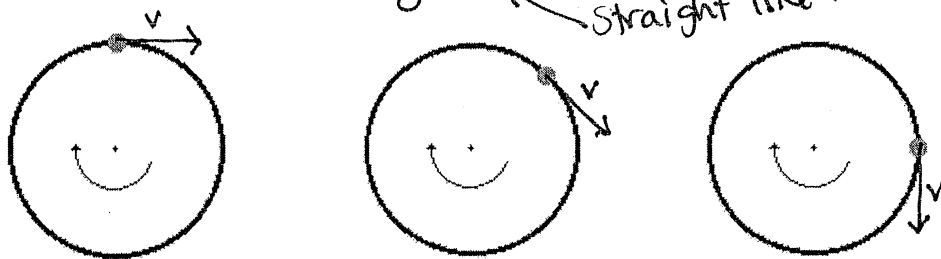
$$\text{Speed} = \frac{\text{Circumference}}{\text{time}} \rightarrow \frac{2\pi r}{T}$$

← radius  
← period (time around once)

Increase radius → increase speed

Increase period → ~~increase~~ decrease speed.

C. Direction - Changes at a constant rate. The direction of velocity at any point along the circular path is tangent to the path.



# Notes 5.2 - Acceleration & Force in Circular Motion

Name: \_\_\_\_\_

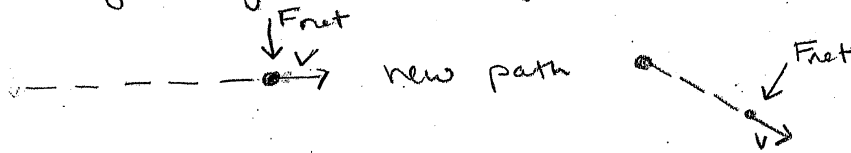
Date: \_\_\_\_\_

Hour: \_\_\_\_\_

## I. Acceleration & Force

A. Situation - A person is walking in a straight line at a constant speed. Someone comes up and pushes him at a 90-degree angle to his path. What would be his new path of motion?

at a slight angle to his original path



\* If constantly pushing (instead of pushing several times) - path would be a smooth circle

\* Circular path cause by constant force in!

Why is this his new path? (Why is he not moving at a path 90-degrees to the original?)

Inertia = resistance to change in motion. Object/person wants to continue his original path (tangent to circle).

Original path + force's path = new path (combo of 2 directions)

## B. Acceleration

1. Calculating acceleration:

$$a = \frac{v^2}{r}$$

change in circular motion → so must use circular speed/velocity.

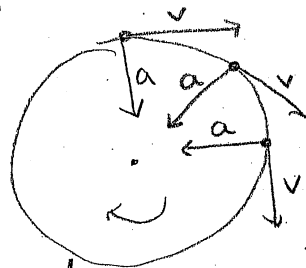
\* Increase speed → increase acc.

\* Increase radius → decrease acc.

2. Direction of force:

Think - not causing speed up/slow down...

causing change in direction!



must be ⊥ or it will cause you to speed up/slow down as well.

## C. Centripetal Force

1. Calculating force:

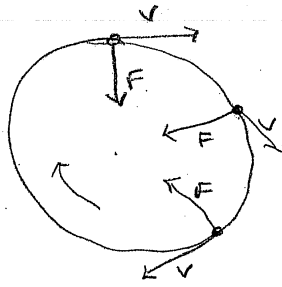
$$F_{net} = ma \rightarrow F_{net} = \frac{mv^2}{r}$$

\* increase m → ↑ Force

\* increase v → ↑ Force

\* increase R → decrease Force

2. Direction of force:



3. Types of forces that can cause circular (centripetal) motion:

- Object on a string  $\rightarrow$  tension in string
- Car on the road  $\rightarrow$  friction between tires
- Cart on roller coaster  $\rightarrow$  normal force of track pushing cart
- satellite in space  $\rightarrow$  gravity between Earth & satellite

#### D. The Forbidden F-Word! = Centrifugal

\* means "outward"  $\leftarrow$  no outward force exists!

\* Inertia causes you to feel like you are being pulled outward because your tendency is to keep going in the original direction

- You are not being pulled outward!
- You are being held inward!

# Notes 5.3 - Gravity

Name: KEY Date: \_\_\_\_\_ Hour: \_\_\_\_\_

## Learning Goals:

- Distinguish between the terms revolution & rotation
- Explain how gravity was discovered
- Predict how changes in distances effect gravitational force

## III. Gravity

### A. Common Use of Term:

- why things fall
- reasoning behind "what goes up must come down"

### B. Force of Gravity:

- slows us as we rise
- speeds us as we fall

### C. Acceleration due to Gravity:

$g = 9.8 \text{ m/s}^2$  down - for all objects on Earth in free fall (only gravity)

### D. History Lesson:

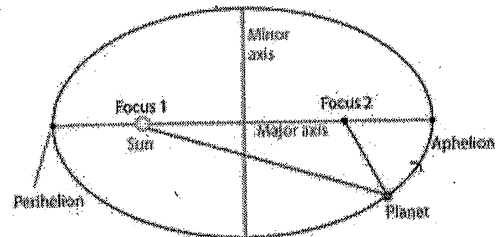
#### 1. Terms:

- Revolve - go around something (orbit)
- Rotate - spin on axis

#### 2. Kepler's Laws of Planetary Motion: Studied astronomical data of mentors to come up with 3 laws of how planets move!

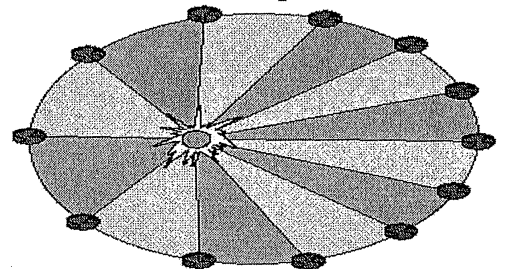
##### a. Law of Ellipses:

Planets revolve in elliptical patterns around the sun



An elliptical orbit of a planet (greatly exaggerated)

##### The Law of Equal Areas



An imaginary line drawn from the sun to any planet sweeps out equal areas in equal amounts of time.

##### b. Law of Equal Areas:

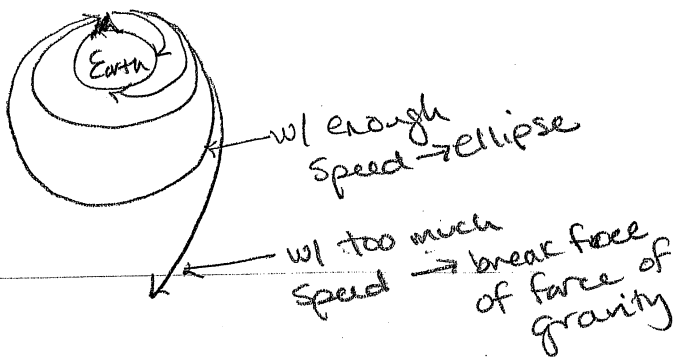
Every second planets "sweep out" the same amount of area.

c. Law of Harmonies:  $\frac{T^2}{R^3} \rightarrow$  equal for all planets about the sun.

3. Newton & The Apple:

Event w/ apple not recorded?

He proposed that what pulls an apple/object down is the same force that attracts 2 objects to each other (~~the~~ orbital motion)



This works for EVERYTHING

↳ even light

\* why black holes are black.

light can't go fast enough.

E. Inverse Square Law: Force of gravity btw

2 objects are equal & opposite (3rd law)

But its diluted by distance

$$F_g \propto \frac{1}{d^2}$$

$$\frac{g_{\text{moon}}}{g_{\text{apple}}} = \frac{0.0272}{9.8} = \frac{1}{3600}$$

moon is 60x farther away  
 $\frac{1}{(60)^2} = \frac{1}{3600}$

Example Problems:

1. Suppose that two objects attract each other with a gravitational force of 16 units. If the distance between the two objects is doubled, what is the new force of attraction between the two objects?

$$\frac{16}{(2)^2} = \frac{16}{4} = 4 \text{ units}$$

2. Suppose that two objects attract each other with a gravitational force of 16 units. If the distance between the two objects is tripled, then what is the new force of attraction between the two objects?

$$\frac{16}{(3)^2} = \frac{16}{9} = 1.78 \text{ units}$$

3. Suppose that two objects attract each other with a gravitational force of 16 units. If the distance between the two objects is reduced in half, then what is the new force of attraction between the two objects?

$$\frac{16}{(\frac{1}{2})^2} = \frac{16}{\frac{1}{4} \text{ or } .25} = 64 \text{ units}$$

# Notes 5.4 - Law of Universal Gravitation

Name: \_\_\_\_\_ Date: \_\_\_\_\_ Hour: \_\_\_\_\_

## IV. Newton's Law of Universal Gravitation

### A. Explanation

\* Newton discovered dependence of gravity on distance  
 \* But he did said  $F=ma$  ← so mass must be included

### B. Equation

$$F_g = \frac{G m_1 m_2}{d^2} \quad G = 6.673 \times 10^{-11} \frac{\text{Nm}^2}{\text{kg}^2}$$

### C. Practice Problems

- Determine the force of gravitational attraction between the earth ( $m = 5.98 \times 10^{24}$  kg) and a 70-kg physics student if the student is standing at sea level, a distance of  $6.38 \times 10^6$  m from earth's center.

$$F = \frac{(6.673 \times 10^{-11})(5.98 \times 10^{24})(70)}{(6.38 \times 10^6)^2} = 686 \text{ N}$$

- Determine the force of gravitational attraction between the earth ( $m = 5.98 \times 10^{24}$  kg) and a 70-kg physics student if the student is in an airplane at 40000 feet above earth's surface. This would place the student a distance of  $6.39 \times 10^6$  m from earth's center.

$$F = \frac{(6.673 \times 10^{-11})(70)(5.98 \times 10^{24})}{(6.39 \times 10^6)^2} = 684 \text{ N}$$

## V. The Value of "g"

### A. Equation

If  $F_g = mg$  and  $F_g = \frac{G m_1 m_2}{d^2} \rightarrow m g = \frac{G m_1 m_2}{d^2}$

$$g = \frac{G M}{d^2} \leftarrow \begin{array}{l} \text{the object that} \\ \text{is pulling} \end{array}$$

### B. Practice Problems - Fill in the chart.

Planet	Radius (m)	Mass (kg)	g (m/s <sup>2</sup> )
Earth	$6.38 \times 10^6$	$5.98 \times 10^{24}$	
Mercury	$2.43 \times 10^6$	$3.2 \times 10^{23}$	
Venus	$6.073 \times 10^6$	$4.88 \times 10^{24}$	
Apple	<del>2.5</del> .05	.25	

$$g_E = \frac{6.673 \times 10^{-11} (5.98 \times 10^{24})}{(6.38 \times 10^6)^2} = 9.8 \text{ m/s}^2$$

$$g_M = \frac{6.673 \times 10^{-11} (3.2 \times 10^{23})}{(2.43 \times 10^6)^2} = 3.61 \text{ m/s}^2$$

$$g_V = \frac{6.673 \times 10^{-11} (4.88 \times 10^{24})}{(6.073 \times 10^6)^2} = 8.83 \text{ m/s}^2$$