

Notes 1.1: Introduction to Linear Motion

Learning Goals:

1. Distinguish between variables of distance, displacement, speed, velocity, and acceleration (P2.2A)
2. Perform calculations involving average speed and velocity equations (P2.1A & P2.1B)

A. Vocabulary

- **Frame of Reference** – Place to start/measure from
- **Unit** – A standardized amount (for measurement)
- **Magnitude** – How large or small? Amount or size.

A. Vocabulary

- **Scalar** – Quantities with magnitude only (no direction)
 - Examples: 5m or 10s
- **Vector** – Quantities with magnitude and direction.
 - Examples: 5m, North or 27 m/s, left

A. Vocabulary

- **Distance** – A scalar quantity (mag. only) that describes the length of path taken by an object
 - Example: 5m
- **Displacement** – A vector quantity (mag. & dir.) that describes the length between the starting and ending positions, regardless of path
 - Example: 5m, left or -5m

A. Vocabulary

- Speed – A scalar quantity that describes the rate at which an object's distance changes over time
 - Example: 5m/s
- Velocity – A vector quantity that describes the rate at which an object's displacement changes over time
 - Example: 5m/s, left or -5m/s

B. Equations

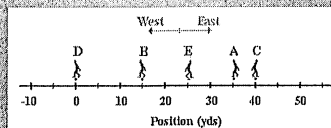
- Equation: $\text{Speed} = \frac{\text{Distance}}{\text{Time}}$
- Example Units: mi/hr, m/s, km/hr
- Example problem: In the 2008 Olympics, Jamaican sprinter Usain Bolt shocked the world as he ran the 100-meter dash in 9.69 seconds. Determine Usain's average speed for the race.

B. Equations

- Equation: $\text{Velocity} = \frac{\text{Displacement}}{\text{Time}}$
- Example Units: mi/hr, m/s, km/hr
- Example problem: In the 2009 Olympics, Jamaican sprinter Usain Bolt shocked the world as he ran the 100-meter dash BACKWARDS in 9.69 seconds. Determine Usain's average velocity for the race.

C. Multiple Movement Problems

- A football coach starts at the 35-yard line (A) and walks to the 15-yard line (B). He turns around and walks to the 40-yard line (C). He turns around again and walks back to the 0-yard line (D). He turns around once more and walks back to the 25-yard line (E), thus completing his 10 minutes of pacing.



C. Multiple Movement Problems

- What is the coach's distance?
- What is the coach's displacement?

Position (yds)

C. Multiple Movement Problems

- What is the coach's average speed?
- What is the coach's average velocity?

Position (yds)

Notes 1.2: Acceleration

Learning Goals:

1. Distinguish between variables of distance, displacement, speed, velocity, and acceleration (P2.2A)
2. Perform calculations involving average acceleration equation (P2.2B)

A. Vocabulary

- ◊ **Acceleration** – A vector quantity that describes an object's change in velocity.
 - ◊ Example: 5 m/s^2 , left or -10 m/s^2
- ◊ Three ways to accelerate:
 - ◊ Speed up
 - ◊ Slow down
 - ◊ Change directions

B. Vocab & Common Language

Label the following as true or false:

- a. An object traveling fast has an acceleration.
- b. An object that is speeding up has acceleration.
- c. An object can be accelerating and have a low velocity.
- d. An object that is slowing down does not have an acceleration.
- e. An object can have a high velocity and no acceleration.
- f. An object traveling in a circle at 20 mi/hr does not have an acceleration.

C. Equation

- ◊ Equation: $\text{Acceleration} = \frac{\text{Change in Velocity}}{\text{Time}}$
- ◊ Example Units: mi/hr/s , m/s^2 , km/hr/s
- ◊ Example Problem: The Lamborghini Murcielago can accelerate from 0 to 27.8 m/s (62.2 mi/hr) in a time of 3.40 seconds. Determine the acceleration of this car in both m/s^2 and mi/hr/s .

D. Direction of Acceleration

- o Rule:
 - o Speeding up = vel & acc have same direction
 - o Slowing down = vel & acc have opposite direction
- o Examples: What is the direction of acceleration?
 - a. Ball is thrown upward, but slowing down
 - b. Ball is falling down, but gaining speed
 - c. Car moving backwards, speeding up
 - d. Car moving left, losing speed

D. Direction of Acceleration

- o Examples: Is the object speeding up or slowing down?
 - a. Ball is thrown left with rightward acceleration
 - b. Ball is falling down with downward acceleration
 - c. Car moving backwards with negative acceleration
 - d. Car with positive velocity & negative acceleration